

# STANDING RULES SUMMER LEAGUE

ENNIS GIRLS SOFTBALL ASSOCIATION  
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## INTRODUCTION

- ALL DIVISIONS WILL PLAY ACCORDING TO ASA RULES WITH EXCEPTIONS NOTED IN EACH DIVISION BELOW.
- THE EXECUTIVE BOARD HAS THE ABILITY TO SUSPEND ANY COACH, ASSISTANT COACH, PLAYER, STAFF, VOLUNTEER, FAN, OR BOARD MEMBER FOR REASONS CONSIDERED DETRIMENTAL TO THE LEAGUE.

## **BLASTBALL DIVISION**

- **COACHES**
  - PARENTS OR COACHES FROM EACH SIDE WILL BE THE UMPIRES.
- **EQUIPMENT**
  - HELMETS ARE NOT REQUIRED.
  - CHIN STRAPS ARE NOT REQUIRED.
  - FACE MASKS ARE NOT REQUIRED.
  - BALL SIZE IS A BLASTBALL.
- **FIELD**
  - BASE DISTANCE IS 60 FEET.
- **GAME**
  - FOR AGES 3 TO 4.
  - MAXIMUM OF 9 PLAYERS ON A TEAM.
  - MAXIMUM OF 9 FIELDBERS ON THE FIELD.
  - LENGTH OF GAME IS 2 INNINGS.
  - EACH TEAM WILL BAT A ROUND REGARDLESS OF NUMBER OF OUTS.
  - IN THE 2<sup>ND</sup> INNING THE BATTERS BAT IN REVERSE ORDER.
  - THE GAME IS PLAYED WITH ONLY 1 BASE CALLED A BLASTBASE.
  - DEFENSIVE PLAYERS TAKE UP POSITION BEHIND AN ARC FROM 1<sup>ST</sup> TO 3<sup>RD</sup> AT 55 FEET FROM HOME PLATE.
  - THE BLASTBALL IS PLACED ON THE TEE FOR THE BATTER.
  - AFTER HITTING THE BALL, THE BATTER RUNS TO THE BLASTBASE AND STOMPS ON IT CAUSING IT TO EMIT A LOUD "HONK".
  - WHEN THE FIELDBERS CATCH OR FIELD THE BALL, THEY HOLD THE BALL UP AND YELL "I GOT IT".
  - IF THE BATTER REACHES THE BASE BEFORE THE BALL IS FIELDED, THE RUNNER IS SAFE.
  - IF THE BALL IS FIELDED BEFORE THE BATTER GETS TO THE BASE, THE RUNNER IS OUT.

## T-BALL DIVISION

- **COACHES**
  - COACH IS NOT ALLOWED TO PHYSICALLY ADJUST BATTERS (VERBALLY INSTRUCT ONLY).
- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE NOT REQUIRED.
  - BALL SIZE IS EASTON SOFT TRAINING 11 INCH SOFTBALL.
- **FIELD**
  - PITCHING DISTANCE IS 35 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 50 MINUTES OR 5 INNINGS.
  - NO STEALING.
  - PITCHER MUST HAVE CONTROL OF THE BALL IN THE PITCHER CIRCLE TO STOP PLAY.
  - PITCHER OR CATCHER STEPPING ON HOME PLATE WHILE IN CONTROL OF THE BALL WILL STOP PLAY.
  - WHEN PLAY IS STOPPED, RUNNER MUST RETURN TO PREVIOUS BASE IF THEY HAVE NOT REACHED THE ½ MARK.
  - BATTER HAS 5 CHANCES TO HIT THE BALL.
  - ON THE 5<sup>TH</sup> SWING, IF BALL DOES NOT PASS LINE, IT IS CONSIDERED A STRIKE AND THEREFORE AN OUT.
  - ALL INFIELD PLAYERS MUST BE POSITIONED IN THEIR NORMAL PLAYING POSITIONS UNTIL CONTACT WITH THE BALL IS MADE.
  - ALL OUTFIELDERS MUST HAVE BOTH FEET COMPLETELY IN THE GRASS UNTIL CONTACT WITH THE BALL IS MADE.
  - RUNNER CAN ONLY ADVANCE ONE BASE ON A PASSED BALL TO 1<sup>ST</sup> BASE. A PASSED BALL WOULD BE OVER A PLAYERS HEAD OR INTO FOUL TERRITORY.
  - PLAYING SOFTBALL (THROWING, HITTING, CATCHING, ETC.) IS STRONGLY STRESSED
  - RUN-DOWNS
    - A RUN-DOWN IS DEFINED AS A DEFENSIVE PLAYER TAKING MORE THAN 5 STEPS WHILE CHASING A RUNNER/BATTER IN ORDER TO TAG THE RUNNER/BATTER OUT AND CONSIDERED NOT A NATURAL PROGRESSION OF PLAY WITH THE BALL.
    - THE ACTUAL NUMBER OF STEPS TAKEN WILL BE AT THE DISCRETION OF THE UMPIRE.
    - A “DEAD BALL” WILL BE CALLED IMMEDIATELY WITH RESULTS BEING THE OUT WILL NOT COUNT AND ALL RUNNERS/BATTER AWARDED THE NEXT BASE.
- **PLAYERS**
  - MAXIMUM OF 12 PLAYERS ON A TEAM.
  - MAXIMUM OF 10 FIELDBERS ON THE FIELD.
  - ONE PLAYER CANNOT RUN FROM BASE TO BASE (NO CHASE DOWNS); THE BALL MUST BE THROWN TO OTHER FIELDBERS IN AN ATTEMPT TO MAKE A PLAY (NATURAL PLAY ON THE BALL).
  - IF THE BALL IS FIELDED INSIDE THE PITCHER’S CIRCLE, THE DEFENSIVE PLAYER MUST HOLD THE BALL OR MAKE A REASONABLE ATTEMPT TO MAKE THE OUT BY THROWING THE BALL.
- **SCORING**
  - SCORING SHALL NOT BE KEPT.
  - GAME SHALL END WHEN TIME LIMIT HAS BEEN REACHED REGARDLESS OF WHICH TEAM IS AT BAT.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## **TTAS DIVISIONS**

- **REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR TTAS POST-SEASON TOURNAMENT.**
- **MINIMUM 10 GAME SCHEDULE.**
- **MAXIMUM OF 11 PLAYERS ON A TEAM.**
- **MAXIMUM OF 8 PLAYERS ARE ALLOW WHOSE AGE IS THE MAXIMUM AGE FOR THAT DIVISION.**
- **ALL TTAS DIVISION PLAY MUST BE OVER BY JUNE 28 INCLUDING LEAGUE TOURNAMENT.**

## **8 & UNDER (TTAS) DIVISION**

- **COACHES**
  - COACH IS NOT ALLOWED TO SET UP THE BATTERS.
  - 2 OFFENSIVE COACHES ARE ALLOWED ON THE FIELD NO FURTHER OUT THAN THE COACHES BOX.
- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE NOT REQUIRED.
  - BALL SIZE IS EASTON SOFT TRAINING 11 INCH SOFTBALL.
- **FIELD**
  - PITCHING DISTANCE IS 35 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 1 HOUR 20 MINUTES OR 6 INNINGS.
  - NO BUNTING ALLOWED (TTAS)
  - NO STEALING ALLOWED (TTAS)
  - NO WALKS ALLOWED (TTAS)
  - NO DROPPED THIRD STRIKE RULE.
  - MINIMUM 10 GAME SCHEDULE. (TTAS)
  - BATTER IS ALLOWED 5 PITCHES OR 3 STRIKES.
  - IF THE 3<sup>RD</sup> STRIKE IS A FOUL, BATTER GETS ANOTHER PITCH.
  - RUNNERS CAN ADVANCE 1 BASE ON AN OVERTHROWN BALL TO FIRST.
  - RUNNER MUST RETURN TO THE PREVIOUS BASE IF PITCHER HAS CONTROL OF THE BALL IN THE CIRCLE BEFORE PASSING THE ½ MARK.
  - ALL PLAY IS STOPPED WHEN THE PITCHER HAS CONTROL OF THE BALL IN THE PITCHING CIRCLE.
  - REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR TTAS POST-SEASON TOURNAMENT.
  - MINIMUM 10 GAME SCHEDULE. (TTAS)
  - A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
  - A MAXIMUM OF 7 RUNS OR 3 OUTS IS ALLOWED PER INNING. (TTAS)
- **PITCHER**
  - PITCHING COACH MUST START ON THE PITCHER'S PLATE.
  - THE PITCHING COACH, AS STATED IN BY-LAWS, MUST BE A COACH OR AN ASSISTANT COACH.
  - DEFENSIVE PLAYER LISTED AS PITCHER MUST STAND IN THE BACK HALF OF THE PITCHING CIRCLE UNTIL THE BALL IS HIT.
- **PLAYERS**
  - MAXIMUM OF 12 PLAYERS ON A TEAM.
  - MAXIMUM OF 10 FIELDERS ON THE FIELD.
  - MAXIMUM OF 8 PLAYERS WHO ARE 8 YEARS OLD. (TTAS)
  - NO PLAYERS CAN BE PICKED UP IF THE TEAM CAN FIELD 9
  - IF A TEAM CAN FIELD 8, THEY CAN PICK UP 1 PLAYER TO MAKE A TOTAL OF 9.
  - IF A TEAM CAN FIELD 7, THEY CAN PICK UP TO 2 PLAYERS TO MAKE A TOTAL OF 9.
  - A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## **MIDGET (TTAS) DIVISION (10 & UNDER)**

- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE REQUIRED.
  - BALL SIZE IS 11 INCH. (ASA)
- **FIELD**
  - PITCHING DISTANCE IS 35 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 1 HOUR 20 MINUTES (EGSA) OR 7 INNINGS. (ASA)
  - NO BUNTING WHILE DESIGNATED PITCHER IS IN.(EGSA)
  - NO STEALING WHILE DESIGNATED PITCHER IS IN.(EGSA)
  - NO STEALING HOME. (ASA)
  - NO DROPPED THIRD STRIKE RULE.
  - THE LOOK BACK RULE WILL BE IMPLEMENTED BUT NOT CALLED. (ASA)
  - ON A BATTED BALL, THE OVERTHROW RULE AT 1<sup>ST</sup> BASE IS NOT IN AFFECT.
  - REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR TTAS POST-SEASON TOURNAMENT.
  - MINIMUM 10 GAME SCHEDULE. (TTAS)
  - A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
- **PITCHER**
  - PITCHER MUST START ON THE PITCHER'S PLATE.
  - DESIGNATED PITCHER PICKS UP STRIKE COUNT.
  - A DESIGNATED PITCHER, AS STATED IN BY-LAWS, MUST BE A COACH OR AN ASSISTANT COACH.
  - A DESIGNATED PITCHER COMES IN AFTER BALL 4 AND DELIVERS NO MORE THAN 3 PITCHES.(EGSA)
- **PLAYERS**
  - MAXIMUM OF 11 PLAYERS ON A TEAM.(EGSA)
  - MAXIMUM OF 9 FIELDBERS ON THE FIELD. (ASA)
  - MAXIMUM OF 8 PLAYERS WHO ARE 10 YEARS OLD. (TTAS)
  - NO PLAYERS UNDER 8 YEARS OLD.
  - NO PLAYERS CAN BE PICKED UP IF THE TEAM CAN FIELD 8
  - IF A TEAM CAN FIELD 7, THEY CAN PICK UP 1 PLAYER TO MAKE A TOTAL OF 8.
  - IF A TEAM CAN FIELD 6, THEY CAN PICK UP TO 2 PLAYERS TO MAKE A TOTAL OF 8.
  - A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## **FRESHMAN (TTAS) DIVISION (12 & UNDER)**

- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE REQUIRED.
  - BALL SIZE IS 12 INCH. (ASA)
- **FIELD**
  - PITCHING DISTANCE IS 40 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 1 HOUR 20 MINUTES (EGSA) OR 7 INNINGS. (ASA)
  - REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR TTAS POST-SEASON TOURNAMENT.
  - MINIMUM 10 GAME SCHEDULE. (TTAS)
  - A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
- **PLAYERS**
  - MAXIMUM OF 11 PLAYERS ON A TEAM.(EGSA)
  - MAXIMUM OF 9 FIELDERS ON THE FIELD. (ASA)
  - MAXIMUM OF 8 PLAYERS WHO ARE 12 YEARS OLD. (TTAS)
  - NO PLAYERS UNDER 10 YEARS OLD.
  - NO PLAYERS CAN BE PICKED UP IF THE TEAM CAN FIELD 8
  - IF A TEAM CAN FIELD 7, THEY CAN PICK UP 1 PLAYER TO MAKE A TOTAL OF 8.
  - IF A TEAM CAN FIELD 6, THEY CAN PICK UP TO 2 PLAYERS TO MAKE A TOTAL OF 8.
  - A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## **JUNIOR (TTAS) DIVISION (15 & UNDER)**

- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE REQUIRED.
  - BALL SIZE IS 12 INCH. (ASA)
- **FIELD**
  - PITCHING DISTANCE IS 40 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 1 HOUR 20 MINUTES (EGSA) OR 7 INNINGS. (ASA)
  - REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR TTAS POST-SEASON TOURNAMENT.
  - MINIMUM 10 GAME SCHEDULE. (TTAS)
  - A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
- **PLAYERS**
  - MAXIMUM OF 11 PLAYERS ON A TEAM.(EGSA)
  - MAXIMUM OF 9 FIELDBERS ON THE FIELD. (ASA)
  - MAXIMUM OF 8 PLAYERS WHO ARE 15 YEARS OLD. (TTAS)
  - NO PLAYERS UNDER 12 YEARS OLD.
  - NO PLAYERS CAN BE PICKED UP IF THE TEAM CAN FIELD 8
  - IF A TEAM CAN FIELD 7, THEY CAN PICK UP 1 PLAYER TO MAKE A TOTAL OF 8.
  - IF A TEAM CAN FIELD 6, THEY CAN PICK UP TO 2 PLAYERS TO MAKE A TOTAL OF 8.
  - A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## **HIGH SCHOOL ELIGIBLE+ DIVISION (TASO)**

- **EQUIPMENT**
  - HELMETS ARE REQUIRED.
  - CHIN STRAPS ARE REQUIRED.
  - FACE MASKS ARE REQUIRED.
  - BALL SIZE IS 12 INCH. (ASA)
  - NO METAL CLEATS.
- **FIELD**
  - PITCHING DISTANCE IS 40 FEET.(ASA)
  - BASE DISTANCE IS 60 FEET. (ASA)
- **GAME**
  - LENGTH OF GAME IS 1 HOUR 20 MINUTES (EGSA) OR 7 INNINGS.
  - REGULAR SEASON STANDINGS WILL BE USED TO DETERMINE STANDINGS FOR POST-SEASON TOURNAMENT.
  - MINIMUM 10 GAME SCHEDULE.
  - PLAY BY TASO RULES.
  - A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
- **PLAYERS**
  - MAXIMUM OF 11 PLAYERS ON A TEAM.(EGSA)
  - MAXIMUM OF 9 FIELDBERS ON THE FIELD. (ASA)
  - PLAYERS MUST BE IN THE 8<sup>TH</sup>, 9<sup>TH</sup>, 10<sup>TH</sup>, 11<sup>TH</sup> OR 12<sup>TH</sup> GRADE DURING THIS SCHOOL YEAR.
  - NO PLAYERS CAN BE PICKED UP IF THE TEAM CAN FIELD 8
  - IF A TEAM CAN FIELD 7, THEY CAN PICK UP 1 PLAYER TO MAKE A TOTAL OF 8.
  - IF A TEAM CAN FIELD 6, THEY CAN PICK UP TO 2 PLAYERS TO MAKE A TOTAL OF 8.
  - A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- **UNSPORTSMANLIKE CONDUCT BY COACH OR SPECTATOR**
  - FIRST OCCURRENCE – A WARNING ISSUED BY THE UMPIRE TO THE COACH TO REMEDY THE SITUATION.
  - SECOND OCCURRENCE – EJECTION OF THE COACH AND/OR SPECTATOR FROM THE BALLPARK.
  - FAILURE TO COMPLY WILL RESULT IN A FORFEITURE OF THE GAME.

## CITY OF ENNIS

- FORBIDS USE OF ALCOHOL INSIDE THE PARK.
- FORBIDS GLASS CONTAINERS INSIDE THE PARK.

## RAIN OUTS

- PHONE - 972-878-7770
- A MESSAGE WILL BE POSTED BY 5:15 ON DAYS IN QUESTION INFORMING IF GAMES HAVE BEEN CANCELLED.
- A COMPLETE GAME WILL CONSIST OF 45 MINUTES OR 3 COMPLETE INNINGS.
- A MESSAGE WILL ALSO BE POSTED ON THE WEB SITE AT [WWW.EnnisGirlsSoftball.COM](http://WWW.EnnisGirlsSoftball.COM).

## PICKUP PLAYERS (EGSA)

- SEE INDIVIDUAL DIVISIONS
- A TEAM CANNOT PICK UP MORE THAN 2 PLAYERS.
- DURING TOURNAMENT PLAY, A TEAM CAN ONLY PICK UP FROM BELOW THEIR DIVISION.
- DURING REGULAR SEASON PLAY, A TEAM CAN PICK UP FROM THEIR DIVISION AND BELOW THEIR DIVISION.

## RUN RULE

- EACH DIVISION (EXCEPT BLASTBALL, 8U AND HIGH SCHOOL ELIGIBLE) WILL HAVE A 5 RUN PER INNING MAXIMUM.
- WHEN 1 TEAM IS AHEAD BY 15 RUNS AFTER 3 INNINGS OF PLAY OR AHEAD BY 8 RUNS AFTER 5 INNINGS OF PLAY. (ASA)
- THE UMPIRE SHOULD ALERT EACH COACH THAT THE RUN RULE HAS BEEN REACHED AND TO ASK EITHER TO CALL THE GAME OR CONTINUE.
- EXCEPTIONS:
  - BLASTBALL WILL BAT THEIR ENTIRE ROSTER EACH INNING
  - 8U IS ALLOWED 7 RUNS PER INNING MAXIMUM.
  - HIGH SCHOOL ELIGIBLE CAN SCORE AS MANY RUNS PER INNING AS THEY CAN

## DROPPED THIRD STRIKE

- APPLIES TO FRESHMAN, JUNIOR AND HIGH SCHOOL ELIGIBLE DIVISIONS. (ASA)
- IF THE CATCHER DROPS THE BALL WHEN IT IS A THIRD STRIKE, THE BATTER CAN RUN TO 1<sup>ST</sup> BASE AND IS SAFE UNLESS THE BATTER IS THROWN OUT OR TAGGED PRIOR TO REACHING THE BASE. (ASA)
- THE BATTER IS AUTOMATICALLY OUT IF 1<sup>ST</sup> BASE IS OCCUPIED AND THERE ARE LESS THAN 2 OUTS. (ASA)

## TIE BREAKER (GAME)

- NO GAME WILL END IN A TIE.
- IF TIME EXPIRES WITH A TIED SCORE, A TIE BREAKER WILL BE PLAYED: (ASA)
  - THE BATTER WITH THE LAST COMPLETE AT BAT WILL START ON 2<sup>ND</sup> BASE.
  - EACH TEAM WILL START WITH 2 OUTS.
- THIS WILL CONTINUE EACH INNING UNTIL THE TIE IS BROKEN.

## **TIE BREAKER (STANDINGS)**

- **WHEN TWO OR MORE TEAM'S END OF SEASON RECORD RESULTS IN A TIE, THE FOLLOWING WILL DETERMINE PLACEMENT STANDINGS:**
  1. **HEAD-TO-HEAD COMPETITION**
  2. **HEAD-TO-HEAD FEWEST RUNS ALLOWED**
  3. **HEAD-TO-HEAD MOST RUNS SCORED**
  4. **PLAY-OFF GAME**

## **TEAM PICTURES**

- **ALL TEAMS MUST SCHEDULE GROUP/TEAM PICTURES WITH BRUCE LATTIMER. INDIVIDUAL PICTURES ARE LEFT UP TO THE COACH.**

## **BENCH AND FIELD CONDUCT**

- NO SMOKING IN OR AROUND THE DUGOUT OR FIELD.
  - COACHES ARE RESPONSIBLE FOR PICKING UP TRASH IN AND AROUND THEIR DUGOUT, STANDS AND GRASSY AREA.
  - A COACH, ASST. COACH, PLAYER, SUBSTITUTE, ATTENDANT, FAN OR OTHER BENCH PERSONNEL SHALL NOT:
    - CALL "TIME" OR USE ANY COMMAND OR COMMIT ANY ACT FOR THE PURPOSE OF TRYING TO CAUSE THE OPPOSING PITCHER TO BALK OR TO CAUSE THE OPPOSING PLAYERS TO BE MIS-LED.
    - USE WORD, ACT OR NOISEMAKERS TO INCITE OR TRY TO INCITE SPECTATORS TO DEMONSTRATION, OR USE PROFANITY OR REMARKS WHICH REFLECT UPON OPPOSING PLAYER, UMPIRE, OR SPECTATOR.
    - SMOKE, DRINK, USE, OR APPEAR TO BE UNDER THE INFLUENCE OF ANY INTOXICANTS WHILE PARTICIPATING IN LEAGUE PLAY.
- PENALTY: UMPIRE SHALL BANISH THE OFFENDER FROM THE FIELD. FAILURE TO COMPLY SHALL RESULT IN GAME BEING FORFEITED.**

## **TTAS DISTRICT AND STATE PLAY**

- FIRST AND SECOND PLACE TEAMS WILL GO ON TO TTAS POST-SEASON PLAY
- 8U, MIDGET, FRESHMAN AND JUNIOR DIVISIONS WILL GO TO DISTRICT PLAY THEN POSSIBLY TO STATE PLAY
- HIGH SCHOOL ELIGIBLE DIVISION WILL NOT PARTICIPATE IN STATE PLAY
- EACH TEAM IS ALLOWED 3 PICK UP PLAYERS
- AN ADDITIONAL 3 PLAYERS MAY BE PICKED UP
- PICK UP PLAYERS CANNOT BE ON A TEAM GOING TO DISTRICT OR STATE PLAY
- PICK UP PLAYERS WILL BE CHOSEN ON A ROTATING BASIS ACCORDING TO 1<sup>ST</sup> AND 2<sup>ND</sup> PLACE.
- PICK UP PLAYERS REFUSING TO PLAY FOR A TEAM WHEN CHOSEN, ARE INELIGIBLE TO PLAY FOR ANY TEAM.
- ONLY THOSE PLAYERS LISTED ON OFFICIAL TEAM ROSTERS REGISTERED WITH THE STATE OFFICE WILL BE ELIGIBLE FOR LEAGUE AND TOURNAMENT PLAY
- LENGTH OF GAMES WILL BE 7 INNINGS OR 1 HOUR AND 45 MINUTES
- MAXIMUM OF 8 PLAYERS WHOSE AGE IS THE MAX FOR THAT DIVISION

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Ennis Girls Softball Association  
P.O. Box 2 - Ennis, TX 75119